

WAGERS OF FATE – TV ANIMATION SERIES

-Series Bible-

LOGLINE

A young heir to the throne, Prince Hector flees in an attempt to gather 108 righteous heroes to save the empire from a usurping general.

SYNOPSIS

In a world where ancient empires and political intrigue collide, *Wagers of Fate* opens with the sudden death of Emperor Darryl Vargassian, thrusting his son, Hector, into the chaotic struggle for the throne. As factions within the empire battle for power, Hector, the young and untested heir, must flee the palace to escape the deadly plots of General Casper, a power-hungry military leader intent on usurping the throne.

With the empire on the brink of collapse, Hector embarks on a dangerous quest to gather 108 righteous heroes—warriors scattered across the realm who hold the key to restoring balance and saving the empire from the darkness that threatens to consume it. Along the way, Hector must prove his worthiness, facing deadly trials and uncovering the truth about his bloodline's legacy.

Pursued by relentless enemies, Hector forms unlikely alliances with knights, archers, and outcasts, all while discovering the weight of his destiny. As the first chapter of this epic journey unfolds, Hector's quest becomes not only a battle for the empire's survival but also a race against time to unite a fractured realm before General Casper and his forces can destroy everything Hector holds dear.

EMPIRES

The Northern Kingdom is a country known for its miners, blacksmiths, and armorers. It boasts snow-capped mountains, wild horses, and, most notably, skilled riders. The Northern cavalry stands as the most powerful force and a continuous source of pride for the imperial army. The capital of the North is the fortress-city of Highcliff, and its emblem is the white tiger.

The Middle Kingdom primarily consists of farmers, encompassing green plains, fertile land, and a favorable climate. It has long served as the breadbasket of the Empire, making it the ideal location for the imperial capital, Soliris. The Middle Kingdom has always been ruled by the Aragesse family, from whom Empress Yvella and Chief Minister Valefor are descendants. The emblem of the Middle Kingdom is the golden sun at its zenith.

The Southern Kingdom is an archipelago of islands, known as a country of skilled sailors and fishermen, but also harboring corsairs on the emperor's payroll. Piracy has always been a significant source of income for the Southern Kingdom. Thanks to their innate gifts for navigation, the Southerners dominate the Coral Sea, a crucial maritime passage used by merchant ships coming from eastern kingdoms to trade with the Empire of the Silver Moon, located west of the Vargassian Empire. Throughout history, no one has ever successfully undertaken a military invasion of the Southern Kingdom. Its emblem is a golden trident adorned with a human skull.

The Empire of the Golden Sun (Vargassia), founded by Theon Vargassian, comprises the Northern, Middle, and Southern Kingdoms. The reign of the last Emperor, Daryl Vargassian, came to an abrupt end when he passed away during a hunting expedition.

The Empire of the Silver Moon is located on the western bank of the great Ochre river, and it is ruled by Emperor Ivan Kalasar, who is the son of the late Emperor Gaspar Kalasar.

RELEVANT WARS

War of the Seven Moons – The War of the Seven Moons is fought between the Vargassian Empire, under the control of Barry Vargassian, and the Empire of the Silver Moon, previously ruled by Emperor Gaspar Kalasar. The conflict revolves around the sovereignty of the enchanted forests, which successfully maintained their neutrality status after the war, in accordance with the peace treaty imposed by the victorious Vargassians.

Battle of the Ochre River – According to the veterans of the War of the Seven Moons, the brigade of Hyenas fought alongside the Empire of the Silver Moon in the Battle of the Ochre River, which resulted in victory for the Vargassians.

Battle of The Pool of Flames – The ultimate naval battle, pitting Casper's Armada against the Southerners' fleet, with support from Hector's forces.

MAJOR PLACES

Province of Verden : Located to the east of the continent of the Golden Sun, this territory has always been coveted by the Leonbergs of the north and the Aragesses of the middle, long before the Vargassian dynasty.

City of Verden : The capital of the eastern province of the same name

The Enchanted Forests – Located west of Vargassia, at the eastern bank of the ochre river, this forest is misty and inhospitable for humans, but home to the Elves and Dwarves who share its domain peacefully. The Elfish villages rest atop ancient trees, while Dwarves live in underground mines.

Highcliff: The capital of the Northern Kingdom within the Vargassian Empire

Soliris : Imperial capital of the Vargassians, located in the middle kingdom

Baysalis: A portal city located south of Soliris, situated at the border between the Middle and Southern Kingdoms.

Island-city of Sale-Rovers : Capital of the Southern Kingdom of the Vargassian empire.

Island of Migdal : An Island east of Sale-rovers, which houses a fortress

Temple of Destiny: The headquarters of the Order of the Knights of Destiny, situated at the heart of the Enchanted Forests.

NON-HUMAN RACES

Elves – The Elves have always remained neutral and refrained from getting involved in human wars. They are a scholarly species with extremely advanced medical knowledge, which is only equaled by their mastery in archery. Long ago, they were driven from their ancestral lands north of Highcliff by the Orcs. The surviving Elves then found refuge in the Enchanted Forests.

Orcs – A primitive hunting species living in tribes in the icy northern lands beyond Highcliff. Long ago, they drove out the Elves from their ancestral lands (Aberria) to the north of Highcliff.

Dwarves – The Dwarves coexist peacefully with the Elves in the enchanted forests, but they inhabit metal mines buried hundreds of feet below ground, where they forge powerful weapons to sell throughout the Empire of the Silver Moon. Like the Elves, the Dwarves once had their own kingdom, but it was destroyed long ago by the Empire of the Silver Moon.

MAJOR CHARACTERS

Prince Hector Vargassian – The young, coming-of-age heir to the throne.

Princess Aurelia Vargassian – The Prince's younger sister

General Casper Leonberg – Nicknamed the Northern Tiger, he is a forty-year-old, brown-haired man and the commander of the imperial cavalry stationed in Highcliff. As a descendant of the Leonberg family, he rules the North and protects the borders of the Empire from the attacks of Orc tribes.

Lucas – One of the Red Hornets' commanders, Lucas, is an intrepid archer and gifted tactician. He is one of the major Stars of Destiny and among the closest allies of Hector.

Gareth – A blond and charismatic man, he is a knight of destiny and one of the major Stars of Destiny (Hector's followers).

Ilana – A beautiful and intrepid elvish female, she is a Knight of Destiny and among the closest followers of Hector.

Brokk – A tough-looking dwarf, he is a knight of destiny and one of the closest followers of Hector.

Alex – A calm-looking man, right-hand of Kirios. He later becomes one of the key advisors to Hector.

Abigor the Cursed – Leader of the Rabid Hyenas (a brigade of evil assassins). He was a Knight of Destiny and right-hand to Kirios but was banished by Kirios. He then made a deal with the Lord of Darkness to be granted immortality.

Albert Lightburn – Nicknamed the Pegasus, he is an accomplished strategist who was once a comrade of Casper at Soliris Martial Academy. He is the 107th star of destiny and the major advisor to Hector.

SAMPLE EPISODES

Episode 1 (Pilot) :

Prince Hector's father, Emperor Darryl, dies tragically, leaving the empire in chaos. Hector, grieving and unprepared, is thrust into the center of a power struggle as rival factions seek control. The enigmatic Knights of Destiny rescue Hector from an attempted coup, vowing to protect him. Meanwhile, rebellion brews in the empire's provinces, threatening its stability. As Hector begins a perilous journey to reclaim his throne, betrayal and war erupt on all fronts.

Episode 2: The Fall of the Red Hornets

Casper lays siege to Verden, poisoning the city's water supply and forcing Hergenian to negotiate surrender. Despite promising mercy, he beheads Hergenian and orders the massacre of her soldiers. Abigor intervenes, demanding the prisoners for a sacrificial ritual. The Red Hornets are slaughtered, and Casper consolidates his power, while the Aragesse clan flees towards Baysalis.

Episode 3: The Heavenly Mount

Hector, Gareth, Ilana, and Brokk ascend the Heavenly Mount to fulfill Hector's destiny. Encountering Elven guardians, they overcome trials to reach the summit, where Hector faces and defeats a mystical hippogriff. The hippogriff, Fulgur, entrusts Hector with the Sword of Destiny, marking him as Tatum's chosen one to gather the 108 stars of destiny.

Episode 4: The Tiger Learns to Float

Casper begins building a massive navy to conquer the Southern Kingdom, summoning admirals and boat builders from the Silver Moon. Meanwhile, Hector and his allies train and prepare for their mission. The foundation for Casper's and Hector's upcoming conflicts is solidified as both sides strengthen their forces.

Episode 5: The Escort of the Red Daggers

Hector meets three former Red Hornet commanders—Lucas, Regane, and Bertrand—who join his cause after being chosen by the Sword of Destiny. Together, they recruit a thousand men to form the Escort of the Red Daggers. Hector's party secures crucial manuscripts from a smuggler in Baysalis, solidifying their alliance.

Episode 6: The Revenge of the Cursed Knight

Abigor destroys the Temple of Destiny, killing Kirios and Marcus' knights. Hector flees with his companions, securing the Elves' and Dwarves' cooperation to reach safety. The party navigates treacherous lands to regroup and strategize for their next move against the forces of darkness.

Episode 7: The Great Crossing

Hector and his allies secure rafts from the Dwarves and travel along the Ochre River to the Coral Sea. Guided by pirate ships, they reach the Southern Kingdom, where Admiral Mortimer and Southern leaders pledge allegiance to Hector. The Vargassian cause grows stronger, setting the stage for a counterattack.

SERIES POTENTIAL

The Wagers of Fate is a completed animated series of 39 episodes, ready for scripting, with the TV pilot already available. Aimed at teenagers and young adults, the story is packed with unexpected, suspenseful twists that keep viewers hooked. In a market dominated by global streaming platforms and bolstered by Chinese investment in projects with local and global appeal, this TV-PG fantasy series hits all the right notes.

VISUALS



HECTOR



AURELIA



YVELLAH



ALBERT LIGHTBURN



CASPER



KIRIOS



ILLANA



BROKK



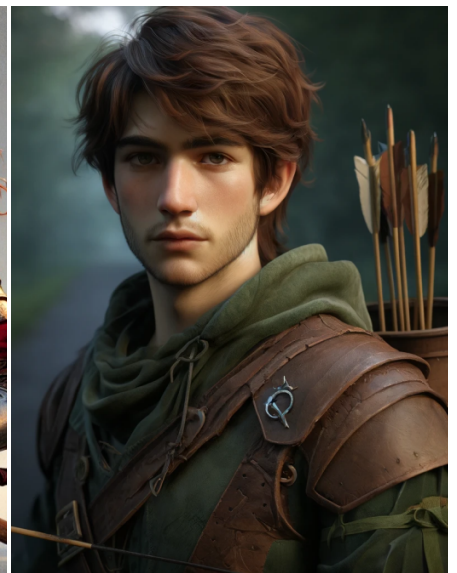
GARETH



HERGENIA



REGANE



LUCAS



ABIGOR



VALEFOR



BERTRAND



HIGHCLIFF



SOLIRIS



VERDEN



BAYSALIS



HECTOR AND FULGUR THE HIPPOGRIFF AND THE 108TH STAR OF DESTINY